

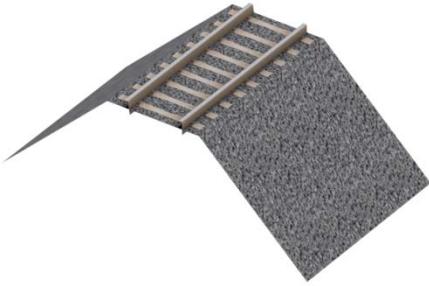
List of track elements

Straights:



rail1t1mstrt

- 1 meter straight track piece



rail1t5mstrt

- 5 meter straight track piece



rail1t10mstrt

- 10 meter straight track piece



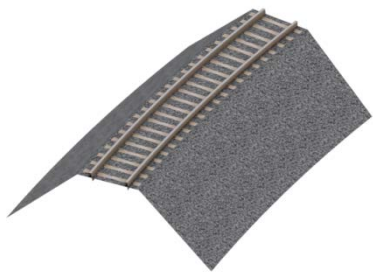
rail1t50mstrt

- 50 meter straight track piece



rail1t100mstrt

- 100 meter straight track piece



Curves

rail1t75r10d

- 75 meter radius
- 10 degree angle



rail1t75r45d

- 75 meter radius
- 45 degree angle



rail1t150r10d

- 150 meter radius
- 10 degree angle



rail1t150r45d

- 150 meter radius
- 45 degree angle



rail1t500r10d

- 500 meter radius
- 10 degree angle



Switches

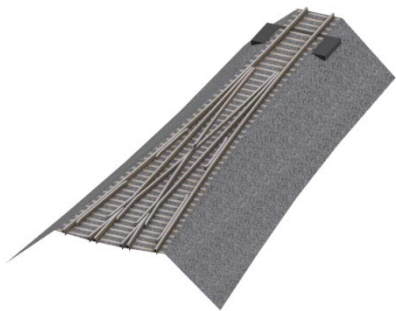
`rail1tPnt190r634d L/R`

- 190 meter radius
- 6.34 degree end angle
- Manually operated
- beam object:
`truck2 rail1tPnt190r634d L/R .fixed`



`rail1tPnt190r634d L/R e`

- 190 meter radius
- 6.34 degree end angle
- Without lever, better FPS
- beam object:
`truck2 rail1tPnt190r634d L/R i.fixed`



`rail1tPnt190r634dtri`

- 190 meter radius
- 6.34 degree end angle
- beam object:
`truck2 rail1tPnt190r634dtri.fixed`



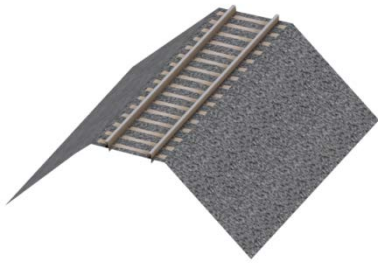
`rail1tPnt190r634d L/R i`

- 190 meter radius
- 6.34 degree end angle
- For ground integrated use (cutouts in the ground are needed)
- beam object:
`truck2 rail1tPnt190r634d L/R i.fixed`



`rail1tPnt190r634dend`

- End piece for switches
- 190 meter radius
- 6.34 degree angle



Superelevated

rail1t10mstrtsupend(2)

- 10 meter straight
- To connect superelevated curves



rail2t500r10dsup

- 500 meter radius
- 10 degree angle
- superelevated



Crossing

rail1t10mstrtcross

- place over a straight track



Buffer Stops

rail1tgerbuf

- place over a straight track as a beam object:
truck2 rail1tgerbuf.fixed



rail1t5mstrtbuffer